Syllabus Book

Diploma in Information Technology



School of Engineering Institute of Diploma Studies

Effective From: 2022-23

Authored by: P P Savani University

CONTENT

Sr. No.	Content	Page No
1	Syllabi of First semester	1 to 18
2	Syllabi of Second semester	20 to 35
3	Syllabi of Third semester	38 to 53
4	Syllabi of Fourth semester	55 to 70



FIRST YEAR DIPLOMA IN INFORMATION TECHNOLOGY



P P SAVANI UNIVERSITY

SCHOOL OF ENGINEERING

INSTITUTE OF DIPLOMA STUDIES

$TEACHING\ \&\ EXAMINATION\ SCHEME\ FOR\ DIPLOMA\ ENGINEERING\ PROGRAMME\ AY: 2022-23\ (BATCH: 2022)$

					Teaching Scheme				Examination Scheme						
Sem.	Course Code	Course Title	Offered By		Contact l			Considit	Theory		Practical		Tutorial		T-4-1
	douc			Theory	Practical	Tutorial	Total	Credit	CE	ESE	CE	ESE	CE	ESE	Total
	IDSH1010	Fundamentals of Mathematics	SH	3	0	2	5	5	40	60	0	0	50	0	150
	IDSH1020	Engineering Physics	SH	3	2	0	5	4	40	60	20	30	0	0	150
	IDME1010	Basics of Mechanical & Civil Engineering	ME	2	4	0	6	4	40	60	40	60	0	0	200
1	IDCE1010	Computer Applications	CE	3	4	0	7	5	40	60	40	60	0	0	200
	IDME1020	Engineering Workshop	ME	0	2	0	2	1	0	0	50	0	0	0	50
	CFLS1030	Functional English-I	CFLS	2	0	0	2	2	40	60	0	0	0	0	100
						Total	27	21							850
	IDSH1040	Engineering Mathematics	SH	3	0	2	5	5	40	60	0	0	50	0	150
	IDSH1050	Fundamentals of Chemistry	SH	3	2	0	5	4	40	60	20	30	0	0	150
	IDCV1010	Engineering Mechanics	CV	3	2	0	5	4	40	60	20	30	0	0	150
2	IDIT1010	Introduction to Computer Programming	IT	3	4	0	7	5	40	60	40	60	0	0	200
	IDSH1060	Electrical & Electronics Workshop	SH	0	2	0	2	1	0	0	50	0	0	0	50
	CFLS1040	Functional English-II	CFLS	2	0	0	2	2	40	60	0	0	0	0	100
						Total	26	21							800



SEMESTER 1



Department of Applied Science & Humanities

Course Code: IDSH1010

Course Name: Fundamentals of Mathematics

Prerequisite Course(s): Algebra, Geometry, Trigonometry till 9th Standard level

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)							
Theory	m. Dwastical Tutowial		Cwadit	Tutorial Credit		eory	Pra	ctical	Tut	orial	Total
Theory	Practical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total	
3	0	2	5	40	60	-	-	50	0	150	

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the course:

To help learners to

- outlining logarithm properties.
- implementing concepts of Determinants and Matrices for solving science and engineering problems.
- presenting usefulness of trigonometry.
- acquire knowledge of co-ordinate geometry and ability to work with applications to Engineering Mathematics.

Module No.	Content	Hours	Weightage in %
1.	Logarithm Basic concept of logarithm, Rules and related examples, Applications of logarithm.	5	14
2.	Determinants and Matrices Basic concept of determinants and matrices, Addition and subtraction, Product, Inverse up to 3X3 matrix, Solution of simultaneous equations up to three variables, Applications of determinants and matrices.	9	18
3.	Trigonometry Basic concept of trigonometry, Units of angles (degree and radian), Allied & compound angles, Multiple–submultiples angles, Graph of sine and cosine, Periodic function, Sum and factor formulae, Inverse trigonometric function, Applications of trigonometry.	9	18
4.	Co-ordinate geometry Introduction, Point, Distance formula, Mid-point, Locus of a point, Straight lines, Slope of a line, Equation of a straight line,	6	15

	The general equation, Angle between two lines, Circle, Tangent and normal, Equation of tangent and normal.		
	Vectors Vectors		
	Basic concept of vector and scalar, Addition and subtraction,		
5.	Product of vectors, Geometric meaning of scalar and vector	8	15
	product, Angle between two vectors, Applications of dot and		
	cross product, Work done and moment of force.		
	Mensuration		
6.	Basic concept of Mensuration, Area of Triangle, Square,	8	20
0.	Rectangle, Trapezium, Parallelogram, Rhombus and Circle		20
	surface, Volume of Cuboids, Cone, Cylinder and Sphere.		

List of Tutorials:

Sr. No.	List of Tutorial	Hours
1.	Logarithm-1	2
2.	Logarithm-2	2
3.	Determinants and Matrices-1	2
4.	Determinants and Matrices-2	2
5.	Determinants and Matrices-3	2
6.	Trigonometry-1	2
7.	Trigonometry-2	2
8.	Trigonometry-3	2
9.	Co-ordinate geometry-1	2
10.	Co-ordinate geometry-2	2
11.	Vectors-1	2
12.	Vectors-2	2
13.	Mensuration-1	2
14.	Mensuration-2	2
15.	Mensuration-3	2

Text Book:

Title	Author(s)	Publication		
Advanced Mathematics for Polytechnic	Dr. N. R. Pandya	Macmillan Publication		
Engineering Mathematics - 3 rd Edition	Anthony croft & others	Pearson Education Publication		

Reference Book:

Title	Author(s)	Publication
Basic Mathematics	G.C. Patel and Ami C. Shah	Atul Prakashan
Applied Mathematics for Polytechnics - 10 th Edition	H. K. Dass	H. K. Dass
Applied Mathematics	W. R.Neelkanth	Sapna Publication

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests, each of 30 marks and 1 hour of duration and average of the same will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the Course Coordinator.
- End Semester Examination consists of 60 marks.

Tutorial:

- Continuous evaluation consists of performance of tutorial which will be evaluated out of 10 Marks for each tutorial and average of the same will be converted to 30 marks.
- MCQ based examination consists of 20 marks.

Course Outcome(s):

After the completion of the course, the student will be able to

- Use Logarithm for solving mathematical problems.
- The students are expected to acquire necessary background in Trigonometry to appreciate the importance of the geometric study as well as for the calculation and the mathematical analysis.
- The students are expected to acquire necessary background in Determinants and Matrices so as to appreciate the importance of the Determinants are the factors that scale different parameterizations so that they all produce same overall integrals, i.e. they are capable of encoding the inherent geometry of the original shape.

Department of Applied Science & Humanities

Course Code: IDSH1020

Course Name: Engineering Physics

Prerequisite Course(s): Concept of Science up to 9th Standard

Teaching & Examination Scheme

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	ractical Tutorial Cre		The	eory	Prac	ctical	Tut	orial	Total
Theory	Practical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
3	2	0	4	40	60	20	30	0	0	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the course:

- The student will demonstrate the ability to think in core concept of their engineering application by studying various topics involved in branch specific applications.
- The student will demonstrate the ability to use appropriate mathematical techniques and concepts to obtain quantitative solutions to problems in physics.
- In courses involving laboratory, the student will demonstrate the ability to collect and analyze data and to prepare coherent reports of his or her findings.

Module No.	Content	Hours	Weightage in %
1.	SI Units & Measurements: Need of measurement and unit in engineering and science, Definition of unit and requirements of standard unit, Systems of units- CGS, MKS and SI, Fundamental and Derived quantities and their units, Least count and range of instrument, Vernier caliper, Micrometer screw gauge, Accuracy, Precision, Error and types of error, Estimation of errors - Absolute error, Relative error and Percentage error, Rules and identification of significant figures	5	10
2.	Motion in a Plane: Scalar and vector quantities, Position and displacement vectors, General vectors and their notations, Equality of vectors, multiplication of vectors by a real number, Addition and subtraction of vectors, Relative velocity, Unit vector, Resolution of a vector in a plane - rectangular components, Scalar and Vector product of vectors, Motion in a plane, Cases of uniform velocity and uniform acceleration-projectile motion, Uniform circular motion	6	15
3.	Force and Motion: Recapitulation of equations of motion, Newton's 1st law of motion,	6	15

	Force, basic forces in motion, Gravitational force, Electrostatic force, Electromagnetic force, Nuclear force, Inertia, types of inertia, Momentum and Newton's 2nd law of motion, Impulse of force, Impulse as the product of force and time, impulse as the difference of momentum, Newton's 3rd law of motion and its examples, Law of conservation of momentum		
4.	Work, Energy and Power: Work done by a constant force and a variable force, Kinetic energy, Work-energy theorem, Power, Notion of potential energy, Potential energy of a spring, Conservative forces, Conservation of mechanical energy (kinetic and potential energies), Non-conservative forces, Motion in a vertical circle, Elastic and inelastic collisions in one and two dimensions	5	10
5.	Mechanical Properties of Solids and fluids: Deforming force, Restoring force, Elastic and plastic body, Stress and Strain with their types, Elastic limit, Hooke's law, Young's modulus, Bulk modulus, Modulus of rigidity and Relation between them (no derivation), Stress- Strain diagram, Yield point, Ultimate stress, Breaking stress, Factor of safety. Pascal's law and its applications (hydraulic lift and hydraulic brakes), Effect of gravity on fluid pressure, Viscosity, Stokes' law, terminal velocity, streamline and turbulent flow, critical velocity, Bernoulli's theorem and its applications, Surface energy and surface tension, angle of contact	8	20
6.	Heat Transfer: Introduction to thermodynamics, Temperature and Heat, Transmission of heat - Conduction, Convection and Radiation, Good and bad conductor of heat with examples, Law of thermal conductivity, Coefficient of thermal conductivity and its S.I. unit Heat capacity and Specific heat of materials, Celsius, Fahrenheit and Kelvin temperature scales and their conversion formula	5	10
7.	Oscillations: Periodic motion - time period, frequency, displacement as a function of time, Periodic functions, Simple harmonic motion (S.H.M) and its equation, Phase Oscillations of a spring-restoring force and force constant, Energy in S.H.M. Kinetic and potential energies, Simple pendulum derivation of expression for its time period, Free, forced and damped oscillations (qualitative ideas only), resonance	5	10
8.	Waves: Wave motion, Transverse and longitudinal waves, Speed of wave motion, Displacement relation for a progressive wave, Principle of superposition of waves, Reflection of waves, Sanding waves in strings and organ pipes, Fundamental mode and harmonics, Beats, Doppler effect	5	10

List of Practical:

Sr. No.	List of Practical	Hours
1.	To study about basic unit conversion and dimension analysis.	4
2.	To measure length and diameter of the given object using Vernier callipers.	2
3.	To measure the thickness of slit and diameter of wire with help of micrometer Screw Gauge.	
4.	To determine the surface tension of water by capillary rise method.	4
5.	To Verify Ohm's Law by using an Ammeter & Voltmeter	2
6.	To determine the wavelength of sound produced (i) in an air column and the velocity of sound in air at room temperature using a resonance column and a tuning fork.	4
7.	To determine Young's modulus of a material of a beam by the method of bending of a beam.	4
8.	To determine the modulus of rigidity of the material of wire by dynamical method.	2
9.	To determine the value of 'g' by using a Simple Pendulum.	2
10.	Measurement of g: Use of a Kater's Pendulum.	2
11.	To measure the temperature of given material by any temperature measuring instrument.	2

Text Book:

Title	Author(s)	Publication
Basic physics for Diploma group -1	-	Atul Prakashan

Reference Books:

Title	Author(s)	Publication
Physics Part-I and II	Resnick and Haliday	Wiley Eastern Publication
Concept of Modern Physics	Arthur Beiser	Tata McGraw Hill
Concept of Physics	H C Verma -	
Fundamental of physics	Gomber & Gogia	Pradeep publications Jalandhar
NCERT Physics part 1 & 2	-	NCERT

Course Evaluation:

Theory:

- Continuous Evaluation Consist of Two Test Each of 30 Marks and 1 Hour of duration.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the Course Coordinator.
- End Semester Examination will consist of 60 Marks Exam.

Practical:

- Continuous Evaluation Consist of Performance of Practical which should be evaluated out of 10 for each practical in the next turn and average of the same will be converted to 10 Marks.
- Internal Viva component of 10 Marks.
- Practical performance/quiz/drawing/test of 20 Marks during End Semester Exam.
- Viva/Oral performance of 10 Marks during End Semester Exam.

Course Outcome(s):

After the completion of the course, the student will be able to

- demonstrate the ability to think in core concept of their engineering application by studying various topics involved in branch specific applications.
- demonstrate the ability to use appropriate mathematical techniques and concepts to obtain quantitative solutions to problems in physics
- demonstrate the ability to collect and analyze data and to prepare coherent reports of his or her findings.
- learn some basics of laws of motion and mechanics.
- learn measuring all properties of solid, liquid and gases which use full further study in engineering program like thermodynamics, solid mechanics soil test etc.
- identify good & bad conductors of heat and proper temperature scale for temperature Measurement.
- understand idea about waves and their propagation which is useful for further study of digital communication.

Department of Mechanical Engineering

Course Code: IDME1010

Course Name: Basics of Mechanical and Civil Engineering

Prerequisite Course(s): -

Teaching & Examination Scheme:

Teac	Teaching Scheme (Hours/Week)			Examination Scheme (Marks)						
Theory	Practical	Tutorial	Credit	The	eory	Prac	ctical	Tut	Tutorial	
Theory	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
02	04	00	04	40	60	40	60	00	00	200

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- acquire an inclusive knowledge of fundamental concept of Mechanical Engineering.
- understand working of simple mechanical devices.
- study and gain significance of Mechanical Engineering in various fields.
- read and interpret the building drawing
- select different types of construction materials as per requirements

Module No.	Content	Hours	Weightage in %
	Introduction of Mechanical Engineering:		
1.	Introduction, Scope, Importance, Basic terminologies in mechanical	02	7
	engineering, Basic mechanical components used in routine, Pipe and pipe fittings, Hand tools, Power tools		
	Heat interactive equipment:		
	Heat transfer and its Modes, Boilers, Classification and		
	Working, Concept of Accessories and Mountings – Types,		
2.	Applications, Prime movers, Meaning, Classification, Steam turbine	04	13
۷.	working, Layout of thermal power plant, Working and applications,	04	
	Internal combustion engines - Definition, Classification,		
	Components, Working of two-stroke and four-stroke		
	engines, S.I. and C.I. engines		
	Power Transmission and Safety:		
3.	Power transmission: Importance, Modes, Types,	03	10
3.	Applications, Couplings in power transmission, Safety norms	0.5	10
	to be followed for preventing accidents.		
4.	Hydraulic and pneumatic devices:	03	10

	Concept of theory of fluid flow, general properties of fluid flow,		
	Pumps, Water turbines, and Air compressors – working principle,		
	types, parts, performance, troubles and remedies, applications.		
	Manufacturing processes:		
	Overview of manufacturing processes, Welding concept and		
5.	overview, Types, Arc and Gas welding, Accessories and Consumables,	03	10
3.	Precautions and Safety during arc and gas welding, Casting -	03	10
	Introduction, Applications.		
	Civil Engineering: An Overview	0.2	7
6.	Introduction, Branches, Scope, Impact, Role of Civil Engineer, Unit of	02	/
	measurement, Unit conversion (Length, Area, Volume).		
	Civil Engineering Surveying:		
	Surveying & leveling (its importance and types), Necessity for		
7.	leveling, Principals of surveying, Instrument/tools used for survey	05	17
	and level, Various methods of finding the field survey measurements,		
	Chain and Compass Survey		
	Civil Engineering Drawing:		
	Types of building drawings, Abbreviation, conventions & symbols in		
8.	civil drawing, building byelaws for planning of residential building	04	13
	and industrial building, Planning of simple residential and industrial		
	building		
	Construction Materials:		
	Common construction materials such as cement, Brick, Stone, Timber,		
9.	Steel and Concrete, Properties of each materials & their acceptable	04	13
	standards, Quality parameters of materials, Estimations and costing		
	for simple structure (only the material cost)		

List of Practical:

Sr. No.	Details of Practical	Hours
1.	Study of few selected boilers, accessories and mountings	02
2.	Numerical based on heat interactive equipment	02
3.	Study of power and motion transmission systems	04
4.	Numerical based on power transmission and safety	02
5.	Study of various pumps	04
6.	Numerical based on hydraulic and pneumatic devices	02
7.	Study and demonstration of basic machine tools	04
8.	Numerical based on manufacturing processes	02
9.	Machine parameters of wheel and differential axel apparatus	04
10.	Study and demonstration of basic mechanical equipment	04
11.	Unit Conversation Exercise	02
12.	Linear Measurement.	04
13.	Angular Measurement (Prismatic Compass)	04
14.	Angular Measurement (Surveyor Compass)	04
15.	Determine R.L of given point by Dumpy level without change point.	04
16.	Determine R.L of given point by Dumpy level with change point.	04
17.	Brick masonry bonds	04

18.	Aggregate experiments	02
19.	Brick masonry tests	02

Reference Book(s):

Title	Author/s	Publication
Elements of Mechanical engineering	P. S. Desai and S. B. Soni	Atul Prakashan
Theory of Machines	R. S. Khurmi and J. K. Gupta	S. Chand
Heat engine	Shah and Pandya	Charotar Publishing House
Hydraulic machines	Jagdish Lal	Metropolitan Book Company
Elements of Workshop	Hazara Chaudhary	Asia Publishing House
Text book on Surveying & Levelling	S. B. Junnarkar and H. J. Shah	Laxmi Publication

Course Evaluation:

Theory:

- Continuous Evaluation Consist of Two Test Each of 30 Marks and 1 Hour of duration.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the Course Coordinator.
- End Semester Examination will consist of 60 Marks Exam.

Practical:

- Continuous Evaluation Consist of Performance of Practical which should be evaluated out of 10 for each practical in the next turn and average of the same will be converted to 10 Marks.
- Internal Viva component of 10 Marks.
- Practical performance/quiz/drawing/test of 20 Marks during End Semester Exam.
- Viva/Oral performance of 10 Marks during End Semester Exam.

Course Outcome(s):

After the completion of the course, the students will able to

- Understand basics of mechanical systems
- Understand importance of mechanical systems/engineering in various fields.
- Understand various surveying methods used in civil engineering
- Understand basic requirements of civil engineering

Department of Computer Engineering

Course Code: IDCE1010

Course Name: Computer Applications

Prerequisite Course (s): --

Teaching & Examination Scheme:

Te	Teaching Scheme (Hours/Week)				Examination Scheme (Marks)				ks)	
Theory	Practical	Tutorial	Credit	Т	`heory	Practical		Tı	utorial	Total
Theory	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
03	04	00	05	40	60	40	60	00	00	200

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- Familiarize with components of computer and basic operations of it.
- Provide practical and hands-on experience of application used to create documents.
- Introduce internet and its usage.

Module No.	Content	Hours	Weightage in %
1.	Basics of Computer System Introduction and Characteristics, Generation, Classification, Applications, describe computer hardware and software, Identify I/O, Devices, describe functioning of CU, ALU and memory unit, differentiate various types of printers, Demonstrate various file handling operations, Introduction to Memory, Memory hierarchy, Primary memory and its type, Secondary memory, Classification of Secondary memory, Cache Memory and Virtual Memory.	08	20
2.	Computer Software Software concept Classification of Software, System software and Application Software, Overview of Operating System, Objectives and Functions of O.S, Types of Operating System, Batch Processing, Multiprogramming, Time Sharing OS, Features of DOS, Windows and UNIX, Programming Languages, Compiler, Interpreter, Computer Virus Different Types of computer virus, Detection and prevention of Virus Application of computers in different Domain. Installation of device drivers and other required software, need and method of backup.	08	15

	Using MS-Word		
3.	Use basics text formatting features, manipulate text, use page Setup features, use spell and grammar utility, Work with	07	15
	graphics/ clipart, Create and manipulate table, use auto shapes and its formatting with text, Use Image and table formatting.		
4.	Using MS-Excel Use basic formatting and data entry features, use formula and functions, Work with graphics, Create and manipulate charts, Use header and footer options, Setup page layout and print	07	20
	worksheet		
5.	Using MS - PowerPoint Create new presentation and apply basic formatting features, use master slide, Create and manipulate table, Work with objects and clips, Work with video, Work with audio, use special effects, Use navigation and hyper linking, Custom Animation and Transitions	07	15
6.	Multi Media, Internet usage and Google Applications Introduction of Multimedia, Types of Multimedia, and Use of Multimedia in various platforms, Describe Internet, WWW and Web Browsers: Web Browsing software, Surfing the Internet, Chatting on Internet, Basic of electronic mail, Using Emails, Document handling, Network definition, Common terminologies: LAN, WAN, Node, Host, Workstation, bandwidth, Network Components: Severs, Clients, Communication Media. Introduction of Google Applications, Gmail, Google Drive, Docs, Spreadsheet	08	15

List of Practical(s):

Sr. No	List of Practical	Hours
1.	Introduction to different hardware components of PC and Assembling of PC.	02
2.	Installation of OS and other Software. Partitions of Drive, Compression Utilities: WinZip, Defragmenting Hard, Formatting Hard disk, etc.	04
3.	Use accessories utilities of windows OS the User Interface, Using Mouse and Moving Icons on the screen, The My Computer Icon, The Recycle Bin, Status Bar, Start and Menu & Menu-selection, Running an Application, Windows Explorer Viewing of File, Folders and Directories, Creating and Renaming of files and folders, Opening and closing of different Windows, Control Panels, Setting the date and Sound, Create Users and password.	02
4.	Entering and editing text in document file. Apply formatting features on Text like Bold, Italics, Underline, font type, color and size, Apply features like bullet, numbering in Microsoft word.	04
5.	Create and manipulate tables, create documents, insert images, format tables, Smart art, Chart in Microsoft word, Insert Hyperlink, Page number and textbox in word.	04
6.	Create Event Registration Form and Resume in Microsoft word.	04
7.	Entering and editing data in worksheet, Fill Series, fill with formatting and without formatting Using Microsoft Excel.	02

8.	Create and manipulate Charts, Shape, Sparkline Charts, Clipart, and table.	04	
9.	Filter Data Using Filter and advanced filter function with more than 2 conditions, Freeze row & Column in Microsoft Excel.	02	
10.	10. Create Mark sheet, and Pay slips using Excel, Apply various formula and functions in the sheet.		
11.	Print sheet using print area, Page setting, print titles, Adjusting margins, Page break, headers and footers.	02	
12.	Basic operations of Power point, Create PPT and inset and delete slides in power point, Use of Master Slide in Presentation, Create Project presentations, Lecture presentations, Apply Custom animation & Transition. Apply basic formatting features in presentation like font, font size, font color, text fill, spacing and line spacing Formatting text boxes, word arts, styles bullet and numbering in Microsoft power point. Working with drawing tools, applying shape or picture styles, Applying object borders, object fill, object effects in Microsoft Power point.	16	
13.	Working with video, Link to video and sound files using power point.	02	
14.	Internet Searching, Browsers, Various functions of Browsers (Eg. Bookmark, Customize Settings), Study of components like switches, bridges, routers, Wi-Fi router,	02	
15.	Introduction of Google application, Compose Gmail, File attachment, add signature.	02	
16.	Demonstration of Google drive, Sharing File Using Google drive, Spreadsheet, Docs and Google slides	02	

Reference Book(s):

Title	Author/s	Publication
Computer Course	R.Taxali	Tata McGraw Hills. New Delhi.
MS-Office for Dummies	Wallace Wang	Wiley India, New Delhi
Basic Computer Engineering	Petes S. J., Francis.	Tata McGraw-Hill Education, 2011

Web Material Link(s):

- http://www.digimat.in/nptel/courses/video/106104128/L01.html
- https://www.youtube.com/watch?v=3QiItmIWmOM

Course Evaluation:

Theory

- Continuous Evaluation Consist of two Tests of 30 Marks and 1 Hour of duration and average of the same will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the Course Coordinator.
- End Semester Examination will consist of 60 Marks Exam.

Practical

- Continuous Evaluation Consist of Performance of Practical which should be evaluated out of 10 for each practical in the next turn and average of the same will be converted to 20 Marks.
- Internal Viva component of 20 Marks.
- Practical performance/quiz/test of 30 Marks during End Semester Exam.
- Viva/Oral performance of 30 Marks during End Semester Exam.

Course Outcome(s):

After completion of the course, the student will be able to

- Design assemble and disassemble computer component.
- Use MS Office software for word-processing, data analysis and preparing presentation.
- Use Internet and Google Application for better documentation.

Department of Mechanical Engineering

Course Code: IDME1020

Course Name: Engineering Workshop

Prerequisite Course(s): -

Teaching & Examination Scheme:

Teac	Teaching Scheme (Hours/Week) Examination Scheme (Marks)									
Theory	Practical	Tutorial	Credit	The	eory	Prac	ctical	Tut	orial	Total
Theory	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
00	02	00	01	00	00	50	00	00	00	50

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- Understand basic know-how of various hand tools and their use in different sections of manufacturing
- Understand the use of workshop practices in day to day industrial as well domestic life that help to dissolve the routine problems
- Build the understanding of the complexity of the industrial job, along with time and skills requirements of the job
- Learn about the safety measures to be taken while working in workshop.
- Learn about operation wise tool selection.

course cor				
Module No.	Content			
	Introduction and Demonstration of Safety Norms and various shops:			
1.	Introduction to various shops / sections and workshop layouts, Safety norms	-		
	to be followed in a workshop.			
	Fitting shop:			
2.	Introduction of fitting shop, Safety, Making a job as per drawing including	-		
	marking and performing other operations			
	Carpentry shop:			
3.	Introduction of carpentry shop, Safety, Making a job as per drawing including	-		
	marking and performing other operations			
	Smithy shop:			
4.	Introduction of smithy shop, Safety, Making a job as per drawing including	-		
	marking and performing other operations			
	Sheet metal shop:			
5.	Introduction of sheet metal shop, Safety, Making a job as per drawing including			
	marking and performing other operations			

	Pipe fitting:	
6.	Introduction of pipe fitting shop, Safety, understanding various pipe fitting	-
	tools and performing operations	
	Machine Shop:	
7.	Introduction and demonstration of various machines like Lathe, Drilling,	-
	Grinding, Hack Saw Cutting etc.	

List of Practical:

Sr. No.	List of Practical		
1.	Introduction and Demonstration of Safety Norms and various shops.	02	
2.	To Perform a Job of Fitting Shop.	04	
3.	To Perform a Job of Carpentry Shop.	06	
4.	To Perform a Job of Black Smithy shop.	06	
5.	To Perform a Job of Sheet metal Shop.	04	
6.	To Perform a Job of Plumbing Shop	04	
7.	Introduction to Machine Tool	04	

Reference Book(s):

Title	Author/s	Publication
Workshop Tochnology I	Hogge and Chaudham	Media promoters &
Workshop Technology-I	Hazra and Chaudhary	Publisher private limited.
Workshop practice manual	K.Venkata Reddy	B. S. Publications
Mechanical workshop practice	K.C. John	PHI

Course Evaluation:

Practical:

- Continuous Evaluation Consist of Performance of Practical which should be evaluated out of 10 for each practical in the next turn and average of the same will be converted to 20 Marks.
- Internal Viva component of 20 Marks.
- Practical performance/quiz/test of 30 Marks during End Semester Exam.
- Viva/Oral performance of 30 Marks during End Semester Exam.

Course Outcome(s):

After the completion of the course, the students will able to

- Understand basic know-hows of tool usage and safe working in workshop.
- Correlate industrial workings.
- Develop skills to work in industry.



SEMESTER 2



Department of Applied Science & Humanities

Course Code: IDSH1040

Course Name: Engineering Mathematics

Prerequisite Course(s): Algebra, Geometry, Trigonometry till 9th Standard level

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Ex	aminat	ion Sche	eme (M	arks)		
Theory	Practical	Tutorial	Credit	Th	eory	Pra	ctical	Tut	orial	Total
THEOLY	Tactical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
3	0	2	5	40	60	-	-	50	0	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the course:

To help learners to

- to give a comprehensive coverage at an introductory level to the subject of Functions and Limits, Differentiation, Integration and First Order Differential Equations.
- recognize importance of differentiation and integration for solving engineering problems.

Module	Content	Hours	Weightage
No.			in %
1.	Functions and Limits Introduction, Function, Types of function, Classification of function, Limit of a function, Properties of limit, Standard limits, limit of trigonometric functions.	5	14
2.	Differentiation Introduction, Differentiation, Geometric meaning, Derivative using first principle, Derivative of standard functions, Working rules, Differentiation of composite function, Differentiation of parametric functions, Differentiation of implicit function, Derivative using logarithms, Successive differentiation, Applications of differentiation (Velocity, Acceleration, Maxima & Minima simple problems).	9	18
3.	Integration Introduction, Integration of standard functions, Integration by substitution, Integration by parts, Integration using partial fraction, Definite integrals, Theorem on definite integrals, Applications of Integration (Area and Volume simple problems).	9	18
4.	Differential Equations of First order and First degree	9	18

	Introduction, Formation of differential equations, Solution of		
	differential equations, Separation of variables, Homogeneous		
	equations, Exact Differential Equations, Integrating factor method,		
	Linear differential equation.		
	Complex Number		
5.	Introduction, Mathematical Operations, Polar form, Modulus,	6	18
	Amplitude Farm, De Movire's Theorem.		
	Statistics		
	Introduction, Central tendency, Mean, Mean of discrete observations,		
6.	Mean of grouped data, Step deviation method, Median, Median for	7	14
	grouped data, Mode, Standard deviation, Standard deviation for		
	grouped data.		

List of Tutorials:

Sr. No.	List of Tutorial	Hours
1.	Functions and Limits-1	2
2.	Functions and Limits-2	2
3.	Differentiation-1	2
4.	Differentiation-2	2
5.	Differentiation-3	2
6.	Integration-1	2
7.	Integration-2	2
8.	Integration-3	2
9.	Differential Equations of First order and First degree-1	2
10.	Differential Equations of First order and First degree-2	2
11.	Complex Number-1	2
12.	Complex Number-2	2
13.	Complex Number-3	2
14.	Statistics-1	2
15.	Statistics-2	2

Text Book:

Title	Author(s)	Publication
Advanced Mathematics for Polytechnic	Dr. N. R. Pandya	Macmillan Publication
Engineering Mathematics - 3 rd Edition	Anthony croft & others	Pearson Education Publication

Reference Book:

Title	Author(s)	Publication	
Applied Mathematics for	H. K. Dass	H V Dags	
Polytechnics - 10 th Edition	n. K. Dass	H. K. Dass	
Applied Mathematics	W. R.Neelkanth	Sapna Publication	
Polytechnic Mathematics	Dechmanda C D	Pune Vidyarthi Gruh	
Polytechnic Mathematics	Deshpande S P	Prakashan,1984	
Polytechnic Mathematics	Prakash D S	S Chand,1985	

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests, each of 30 marks and 1 hour of duration and average of the same will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the Course Coordinator.
- End Semester Examination consists of 60 marks.

Tutorial:

- Continuous evaluation consists of performance of tutorial which will be evaluated out of 10 Marks for each tutorial and average of the same will be converted to 30 marks.
- MCQ based examination consists of 20 marks.

Course Outcome(s):

After the completion of the course, the student will be able to

- apply differentiation and integration for solving engineering problems.
- implementing statistical methods for solving real world problems.
- the cumulative effect of the original quantity or equation is the Integration
- Tell the difference between a resultant and a concurrent force to model simple physical problems in the form of a differential equation, analyze and interpret the solutions.

Department of Chemical Engineering

Course Code: IDSH1050

Course Name: Fundamentals of Chemistry

Prerequisite Course(s): --

Teaching Scheme (Hours/Week)			Teaching Scheme (Hours/Week) Examination Scheme (Marks)							
Theory	Practical	Tutorial	Credit	The	eory	Prac	ctical	Tut	orial	Total
Theory	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
3	2	0	4	40	60	20	30	0	0	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- The student will understand the interdisciplinary nature of chemistry and to integrate knowledge of mathematics, physics and other disciplines to a wide variety of chemical problems.
- The student will understand the importance of the Periodic Table of the Elements, how it came to be, and its role in organizing chemical information.
- The student will acquire a foundation of chemistry of sufficient breadth and depth.

Module.	Content	Hours	Weightage
No.			in %
	Atomic Structure, Molecular Mass, Acids and Bases		
	Atom Definition Fundamental particles of Atom their Mass, Charge		
1.	and Location. Atomic number and Mass number, Definition Isotopes	05	15
	and Isobars with suitable examples. Formation of cation and anion		
	by electronic concept of oxidation and reduction.		
	Molecular Mass		
2	Molecule, Molecular Formula, Molecular Mass, Mole, Definition	0.5	10
2.	Simple calculations. Avogadro's Hypothesis – Relationship between	05	10
	Molecular Mass and vapour Density, Avogadro Number.		
	Chemical Bonding and Structure of Molecules		
	Chemical Bond, Valence, Valence Electrons, Bonding and Non		
_	Bonding Electrons, Lewis Symbols, Octet Rule. Definition, Condition		
3.	for Formation of Ionic Bond, Factors Governing Formation of Ionic	06	15
	Bond, Metallic Bond, Covalent Bond and Co-ordinate Covalent Bond:		
	Hydrogen Bonding,		
	Acids and Bases		
	Theories of Acids and Bases, Arrhenius Theory, Lowry – Bronsted		
4.	Theory, Lewis Theory, Advantages of Lewis Theory, pH and pOH	06	10
7.		00	10
	Definition, Numerical problems, Indicator, Definition and Examples,		
	Buffer solution, Definition, Types of buffer solution with examples,		

	Application of pH in Industries.		
5.	Solutions Definition, Methods of expressing concentration of a solution Molarity, Molality, Normality, Mole fraction and Percentage Mass – Simple problems.	05	10
6.	Colloids True solution and Colloidal solution, Definition, Differences, Types of colloids – Lyophilic and Lyophobic colloids. Differences Properties, Tyndall effect, Brownian movement, Electrophoresis and Coagulation. Industrial applications of colloids, Smoke Precipitation by Cottrell's method, Purification of water, Cleansing action of soap, Tanning of leather and Sewage disposal.	06	15
7.	Electrochemistry Electrolyte definition, Strong and Weak electrolytes, Examples. Electrolysis definition, Mechanism, Industrial application of Electrolysis, Electroplating, Preparation of surface, Process Factors affecting the stability of the coating, Chrome plating, Electroless plating definition, Advantages of Electroless plating over electroplating, Applications of Electroless plating.	06	15
8.	Electrochemical-Cell Electrochemical Cell definition, Representation of a Cell, Single Electrode Potential definition, Galvanic Cell, Formation of Daniel Cell, Electrochemical Series, Definition and Significance, Electrolytic Concentration Cell definition and Formation.	06	10

List of Practical

Sr No	List of Practical/Tutorial	Hours
1.	Using a chemical balance.	02
	Introduction to chemistry laboratory – Molarity, Normality, Primary, Secondary	
2.	standard solutions, Volumetric titrations, Quantitative analysis, Quantitative	04
	analysis etc.	
3.	Demonstration: Preparation of solutions of different concentrations	04
4.	Preparation of standard solution of Oxalic acid.	04
5.	Preparation of standard solution of Sodium Carbonate.	04
6.	Determination of strength of a given solution of Sodium Hydroxide by titrating it	04
0.	against standard solution of Oxalic acid.	04
7.	Determination of strength of a given solution of Hydrochloric acid by titrating it	04
7.	against standard Sodium Carbonate solution.	04
8.	Determination of temporary and permanent hardness in water sample using	02
0.	EDTA as standard solution.	UZ
9.	Conduct metric titration of strong acid vs. strong base	02

Text Book(s):

Title	Author/s	Publication	
Text Book of Engineering Chemistry	Chawla S.	Dhanpat Rai & Co. Pvt. Ltd., Delhi, 2003.	
Engineering Chemistry	Sharma B. K.	Krishna Prakashan Media (P) Ltd,	
Engineering Chemistry	Silai ilia D. K.	Meerut.,2001	

Reference Book(s):

Title	Author/s	Publication
Concise Inorganic Chemistry	J.D. Lee	Wiley India
Textbook of Engineering	R. Gopalan, D. Venkappaya, S.	Vikas Publishing house
Chemistry (4th Edition)	Nagarajan	Ltd.

Web Material Link(s):

https://onlinecourses.nptel.ac.in/noc21_cy45/preview https://nptel.ac.in/noc/courses/noc17/SEM2/noc17-cy03/

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of performance of Practical which should be evaluated out of 10 marks for each practical and average of the same will be converted to 10 marks.
- Internal Viva consists of 10 marks.
- Practical performance/quiz/drawing/test of 15 marks during End Semester Exam.
- Viva/Oral presentation consists of 15 marks during End Semester Exam.

Course Outcome(s):

After completion of the course, the student will be able to

- understand the relevance of fundamentals and applications of chemical sciences and chemistry.
- have sound knowledge on Electrochemistry.
- be aware about the role of chemical engineer in various chemical industries.

Department of Civil Engineering

Course Code: IDCV1010

Course Name: Engineering Mechanics

Prerequisite Course(s): -

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)					Ex	aminati	on Scher	ne (Mar	ks)	
Theory	Practical	Tutorial	Credit	The	eory	Prac	ctical	Tut	orial	Total
Theory	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
03	02	00	04	40	60	20	30	00	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand different types of forces, systematic evaluation of effect of these forces, behavior of rigid and deformable bodies subjected to various types of forces, at the state of rest or motion of the particles.
- understand behavior of structural element under the influence of various loads.

Module No.	Content	Hours	Weightage in %
1.	Introduction Engineering Mechanics Basic concepts: Definitions, Basic assumptions, Scalar & Vector quantities, Free, Forced and fixed vectors, Force System: Force, Classification & Representation,	02	10
2.	Coplanar Concurrent Force system Force as a Vector, Composition of forces, Parallelogram Law, Resolution, Principle of Transmissibility of forces, Resultant of coplanar force system., Equilibrium of coplanar force system, Free body diagrams, Determination of reactions, Equilibrium of a body under three forces, Lami's theorem	09	20
3.	Coplanar Non-Concurrent force systems: Moment of a force, Vector representation, Moment for coplanar force system, Varignon's theorem, Couple, Vector representation, Resolution of a force into a force and a couple., force Systems: Coplanar Concurrent Force system and Coplanar Non-Concurrent force system.	09	20
4.	Friction: Introduction, Wet and Dry friction, Theory of Dry friction, Angle of friction, Angle of Repose, Cone of friction, Coulomb's laws of friction.	07	15

5.	Centre of Gravity: Center of Gravity, Center of Mass and Centroid of curves, areas, volumes, Determination of centroid by integration, Centroid of composite bodies.	09	15
6.	Moment of Inertia: Definition of Moment of inertia of area, Perpendicular axis theorem and Polar moment of Inertia, Parallel axis theorem, Moment of inertia of simple areas by integration, Moment of Inertia of Composite Areas., Moment of Inertia of masses, Parallel axis theorem for mass moment of inertia, Mass moment of inertia of simple bodies by integration, Mass moment of inertia of composite bodies	09	20

List of Practical:

Sr. No.	List of Practical	Hours
1.	Coplanar Concurrent Forces	04
2.	Law of parallelogram	02
3.	Coplanar Non concurrent forces	02
4.	Lami's Theorem	02
5.	Coefficient of static friction	02
6.	Parallel force system	02
7.	Numerical practice on Force System	04
8.	Numerical practice on C.G.	04
9.	Numerical practice on M.I.	04
10.	Numerical practice on Friction	04

Reference Book(s):

Title	Author/s	Publication
Applied Mechanics	S. B. Junnarkar & H. J. Shah	Charotar Publication
Engineering Mechanics,	Meriam and Karaige,	Wiley-India
Engineering Mechanics: Statics & Dynamics	S Rajsekaran	Vikas Publication
Engineering Mechanics of Solids	Popov E.P	Prentice Hall of India
Engineering Mechanics,	Meriam and Karaige,	Wiley-India

Course Evaluation:

Theory:

- Continuous evaluation consists of two tests each of 15 marks and 1 hour of duration.
- Submission of assignment which consists of solving 20 numerical and it carried 10 marks of evaluation.
- End semester examination will consist of 60 marks exam.

Practical:

- Continuous Evaluation consists of performance of practical which should be evaluated out of 10 marks for each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/drawing/test consists of 15 marks during End Semester Exam.

• Viva/Oral performance consists of 15 marks during End Semester Exam.

Course Outcome(s):

After learning the course, the students should be able to

- understand fundamental principles of mechanics, equilibrium, statics reactions and internal forces in statically determinate beams.
- apply principles of statics for determine C.G and M.I of a different geometrical shape and Understand basics of friction and its importance.
- critically analyze problem and solve the problem related to mechanical elements and analyze the deformation behavior for different types of loads.

Department of IT Engineering

Course Code: IDIT1010

Course Name: Introduction to Computer Programming

Prerequisite Course (s): NA

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	Tutorial	Credit	Т	`heory	Pr	actical	Tı	utorial	Total
Theory	Fractical Tutoria	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
03	04	00	05	40	60	40	60	00	00	200

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- develop understanding of basic concepts that can be used in programming language.
- develop the algorithm as well as flowchart for particular problem.
- enforce logical thinking.
- understand the fundamentals of programming concepts and methodology.

•

Module No.	Content	Hours	Weightage in %
1.	Introduction to Programming Language Classification of Programming Languages, Generations of Programming Languages - Machine Language, Assembly Language, High-Level Language, 4GL.	04	10
2.	Introduction to C, Constants, Variables and Data Types: Features of C Language, the Structure of C Program, Flow Charts and Algorithms Types of Errors, Debugging, Tracing the Execution of the Program, Watching Variables Values in Memory. Character Set, C Tokens, Keyword and Identifiers, Constants and Variables, Data Types - Declaration and Initialization, User Define Type Declarations - Typedef, Enum, Basic Input, and Output Operations, Symbolic Constants, Overflow and Underflow of Data.	08	18
3.	Operators, Expressions, and Managing I/O Operations: Introduction to Operators and its Types, Evaluation of Expressions, Precedence of Arithmetic Operators, Type Conversions in Expressions, Operator Precedence and Associatively. Introduction to Reading a Character, Writing a Character, Formatted Input and Output.	06	15

4.	Conditional Statements: Decision Making & Branching: Decision Making with If and If - else Statements, Nesting of If-else Statements, The Switch and go-to statements, Ternary (?:) Operator. Looping: The while Statement, The Break Statement & The Do. While loop, The FOR loop, Jump within loops - Programs.	07	15
5.	Arrays: Introduction, One-dimensional Arrays, Two-dimensional Arrays, Concept of Multidimensional Arrays.	07	14
6.	Strings: Declaring and Initializing String Variables, Arithmetic Operations on Characters, Putting Strings Together, Comparison of Two Strings, String Handling Functions.	06	14
7.	User-Defined Functions: Concepts of User-defined Functions, Prototypes, function Definition, Parameters, Parameter Passing, Calling a Function, Recursive Function, Macros and Macro Substitution	0/	14

List of Practical:

Sr. No	List of Practical	Hours				
1.	Introduction to C programming environment, compiler, Linker, loader, and	04				
	editor. C Program to display "HELLO PPSU"					
2.	Working with basic elements of C languages (different input functions, different					
2.	output functions, different data types, and different operators)					
3.	Working with C control structures (if statement, if-else statement, nested if-else					
٥.	statement, switch statement, break statement, goto statement)					
4.	Working with C looping constructs (for loop, while loop, do-while and nested					
4.	for loop)	10				
5.	Working with the array in C (1-D array, and 2-D array)	08				
6.	Working with strings in C (input, output, different string inbuilt functions)	08				
7.	Working with user-defined functions in C (function with/without return type,					
	function with/without argument, function and array)	08				
8.	Working with recursive function in C	04				

Text Book(s):

Title	Author/s	Publication		
Programming in ANSI C	E. Balagurusamy	Tata McGraw Hill		
Introduction to Computer Science	ITL Education Solutions Limited	Pearson Education		

Reference Book(s):

Title	Author/s	Publication		
Programming in C	Ashok Kamthane	Pearson		
Let Us C	Yashavant P. Kanetkar	Tata McGraw Hill		
Introduction to C Programming	Reema Thareja	Oxford Higher Education		
Programming with C	Byron Gottfried	Tata McGraw Hill		

Web Material Link(s):

- http://www.digimat.in/nptel/courses/video/106104128/L01.html
- https://www.youtube.com/watch?v=3QiItmIWmOM

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests, each of 30 marks and 1 hour of duration and average of the same will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the Course Coordinator.
- End Semester Examination consists of 60 marks.

Practical:

- Continuous Evaluation consists of performance of practical which will be evaluated out of 10 marks for each practical and average of the same will be converted to 20 marks.
- Internal viva consists of 20 marks.
- Practical performance/quiz/drawing/test consists of 30 marks during End Semester Exam.
- Viva/ Oral performance consists of 30 marks during End Semester Exam.

Course Outcome(s):

After the completion of the course, the student will be able to

- learn the fundamentals of programming.
- develop efficient programs with their own logic & capabilities.
- understand the syntax and semantics of the C language.

Department of Science & Humanities

Course Code: IDSH1060

Course Name: Electrical & Electronics Workshop

Prerequisite Course(s): Concept of Science up to 9th Standard

Teaching & Examination Scheme

Teaching Scheme (Hours/Week)			Examination Scheme (Marks)							
Theory	Practical	Tutorial	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	ctical	Tut	orial	Total			
	Fractical	Tutoriai		CE	ESE	CE	ESE	CE	ESE	Total
0	2	0	1	00	00	20	30	0	0	50

Objective(s) of the course:

To help learner to

- think in core concept of their engineering application by studying various topics involved in branch specific applications.
- identify basic fundamental electronic components in circuits.
- learn to use common electronic component on breadboard.
- understand components of instruments, terminology and applications.
- demonstrate the ability to collect and analyze data and to prepare coherent reports of his or her findings.

Sr. No.	List of Practical	Hours
1	To Understand & Draw the symbols of various electronic devices.	2
2	To identify resistors, capacitors using Different codes.	2
3	Verification of Truth tables of Logic Gates (NAND, NOR, EX-OR, AND, OR, NOT).	4
4	To study cathode ray oscilloscope and perform measurements.	4
5	To study digital multi-meter and perform testing of various components.	2
6	To study soldering- de-soldering techniques.	2
7	To study wiring diagram of ceiling Fan.	2
8	How Fluorescent Lights Work.	2
9	To study about stair case wiring two-way switch.	2
10	Explaining the function of Refrigerator and Air conditioner.	4
11	Explaining the core concept of power transmission.	4

Evaluation:

- Continuous Evaluation consists of performance of practical which will be evaluated out of 10 marks for each practical and average of the same will be converted to 20 marks.
- Internal viva consists of 30 marks.

Course Outcome:

After completion of the course, the student will be able to

- demonstrate the ability to think in core concept of their engineering application by studying various topics involved in branch specific applications.
- develop the ability to collect and analyze data and to prepare coherent reports of his or her findings.



SECOND YEAR DIPLOMA IN INFORMATION TECHNOLOGY



P P SAVANI UNIVERSITY

SCHOOL OF ENGINEERING

P P SAVANI INSTITUTE OF DIPLOMA STUDIES

TEACHING & EXAMINATION SCHEME FOR DIPLOMA IN INFORMATION TECHNOLOGY PROGRAMME AY:2022-23(BATCH:2022)

	Course Code		Offered By		Teac	ching Scheme			Examination Scheme				,		
Sem.	course code	Course Title	Contact Hou			t Hours	Credit		Theory		y Practical		Tut	orial	Total
				Theory	Practical	Tutorial	Total	Credit	CE	ESE	CE	ESE	CE	ESE	Total
	IDSH2010	Discrete Mathematics	SH	3	3 0		5	5	40	60	0	0	50	0	150
	IDCE2011	Data Structures	CE	3	2	0	5	4	40	60	20	30	0	0	150
3	IDCE2020	Database Management System	CE	3	4	0	7	5	40	60	40	60	0	0	200
	IDIT2010	Object Oriented Concepts & Programming	IT	3	4	0	7	5	40	60	40	60	0	0	200
	IDIT2020	Web Application Design	IT	IT 0 4		0	4	2	00	00	100	0	0	0	100
	IDCE2500	Seminar	CE	CE 2			2	2	00	00	50	0	0	0	50
						Total	30	23							850
	IDCE2030	Operating System	CE	3	2	0	5	4	40	60	20	30	0	0	150
	IDCE2040	Network Essentials	CE	3	2	0	5	4	40	60	20	30	0	0	150
4	IDIT2031	Web Technology	IT	0	4	0	4	2	0	0	100	0	0	0	100
	IDIT2040	Mobile Application Development	IT	3	4	0	7	5	40	60	40	60	0	0	200
	IDIT2050	Computer Graphics	CE	3	2	0	5	4	40	60	20	30	0	0	150
	IDCE2910	Project	CE		4		4	4	00	00	100	0	0	0	100
		Total	30	23							850				



SEMESTER 3



Department of Applied Science and Humanities

Course Code: IDSH2010

Course Name: Discrete Mathematics

Prerequisite Course (s): NIL

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)							
Theory	Dragtical	Practical Tutorial Credit		l Credit -	The	ory	Pra	ctical	Tuto	rial	Total
Theory	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total	
03	00	02	05	40	60	00	00	50	00	150	

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- extend concepts of set theory by study of relation and lattice.
- illustrate mathematical logic with various techniques of program verification.
- apply knowledge of discrete mathematics for problem solving skills necessary to succeedin design and analysis of algorithms, database management, software engineering and computer networks.

	Section I		
Module No.	Content	Hours	Weightage in %
	Set, Relation and function		
	Set, Basic operations on sets, Introduction of Relation, Type of		
1.	Relation, Properties of Relation , Equivalence Relation, Partial	10	20
	Ordering, Type of function, Composition of Function	10	20
	Introduction to Graphs		
2.	Graphs and their basic properties – degree, path, cycle, semi		
	Group, subgraph, isomorphism, Eulerian and Hamiltonian	12	30
	walk, trees.	12	
	Section II		
1.	Mathematical Logic and Proofs		
1.	Properties, Logical operator, Algebra of Proposition,		
	Predicates and Quantifiers, Rules of Inference, Proof	10	22
	Method,		
2.	Tree and Group Theory		
۷.	Introduction to Tree, Rooted Tree, Properties of tree, Binary		
	tree, Spanning trees, Minimum Spanning tree, Graph and Graph	13	28
	model, Type of Graph, Representing Graph and Isomorphism.		
	model, Type of Graph, Representing Graph and Isomorphism.		

List of Tutorials:

Sr. No	Name of Tutorial	Hours
1.	Set, Relation and function	2
2.	Set, Relation and function	2
3.	Set, Relation and function	2
4.	Set, Relation and function	2
5.	Introduction to Graphs	2
6.	Introduction to Graphs	2
7.	Introduction to Graphs	2
8.	Introduction to Graphs	2
9.	Mathematical Logic and Proofs	1
10.	Mathematical Logic and Proofs	2
11.	Mathematical Logic and Proofs	2
12.	Mathematical Logic and Proofs	2
13.	Tree and Group Theory	2
14.	Tree and Group Theory	2
15.	Tree and Group Theory	2
16.	Tree and Group Theory	1

Text Book:

Title	Author/s	Publication
Discrete Mathematics and Its	Kenneth Rosen	McGraw Hill, New York.
Applications		

Reference Book(s):

Title	Author/s	Publication
A Textbook of Discrete Mathematics	Dr. Swapan Kumar Sarkar	S. Chand & Company
		Ltd., New Delhi.
Discrete Mathematical Structure	J.P. Trembly, R. Manohar	Tata McGraw-Hill
with Applications to Computer		Publishing Company
Science		Ltd. New Delhi.
Graph Theory with Applications to	Narsingh Deo	PHI Learning Pvt. Ltd.
Engineering and Computer Science		New Delhi.

Web Material Links:

- http://nptel.ac.in/courses/111107058/
- http://nptel.ac.in/courses/111106086/
- http://nptel.ac.in/courses/111104026/

Course Evaluation:

Theory:

- Continuous evaluation consists of two tests each of 30 Marks and 1 Hour of duration.
- Submission of assignments which consists of 10 Questions to be answered under each module and it carried of 10 Marks of continuous evaluation.

• End Semester Examination will consist of 60 Marks.

Tutorial:

- Continuous evaluation consists of performance of tutorial which should be evaluated out of 10 Marks for each tutorial in the next turn and average of the same will be converted to 30 Marks.
- MCQ based examination of 10 Marks.
- Internal Viva of 10 Marks.

Course Outcome(s):

- use concepts of set theory for understanding & fetching data from database using query.
- apply knowledge of group theory for data encryption.
- design and use foundational concepts of notations and results of graph theory in information storage and retrieval.
- apply the basic concepts of spanning tree algorithm namely DFA, BFS, Prim's and Kruskal's in design of networks.

Department of Computer Engineering

Course Code: IDCE2011

Course Name: Data Structures
Prerequisite Course (s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)						
Theory	Practical	actical Tutorial Credit Theory		Practical		Tutorial		Total		
Theory	Fractical	Tutorial	rutoriai Gredit	CE	ESE	CE	ESE	CE	ESE	Total
03	02	00	04	40	60	20	30	00	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand linear and non-linear data structures and its applications.
- analyze various searching and sorting algorithms and its impacts on data structures.
- develop logic building and problem solving skills.

	Section I		
Module No.	Content	Hours	Weightage in %
1.	Introduction Introduction, Data types, Types of Data Structure, Primitive and non-primitive data structures.	05	15
2.	Array and Strings Row major arrays, column major arrays, overview of various array operations, searching an element into an array, string representation, string operations	07	15
3.	Stack and Queue Linear and non-linear data structures, Stack: array representation of stack, PUSH POP operations on stack, Queue: Array representation of Queue, Operations on Queue, Applications of queue, Circular queue	10	20
	Section II		
1.	Linked List Pointers Revision, Revision of Structure, Revision of structure using pointers, Dynamic Memory Allocation, Linked list Presentation, Types of Linked List, Basic operations on singly linked list, circular linked list, Applications of linked list	08	18
2.	Sorting and Hashing Sorting Methods: Bubble Sort, Selection Sort, Quick Sort, Insertion Sort, Merge Sort, Radix Sort, Hashing Concepts,	07	18

	Hash functions: Division Method, Middle Square Method,		
	and Folding Method.		
	Trees		
	Non-linear data structure, Tree definition, Representation		
3.	of Tree, Binary Tree Traversals, Conversion from general to	08	14
	binary tree, Threaded Binary Tree, Heap, Binary Search		
	Tree,2-3 Tree, AVL Tree, Applications of Trees		

Sr. No	Name of Practical					
1.	Array and String Programs	02				
2.	Programs to perform various operations on Stack	04				
3.	Programs to perform various operations on Queue	04				
4.	Programs to perform various operations on Linked List	06				
5.	Programs to perform various types of sorting algorithms.	08				
6.	Programs to perform various operations on Tree	06				

Reference Book(s):

Title	Author/s	Publication		
Data and File Structures using C,	Thareja, Reema	Oxford University Press		
Data Structures using C	ISRD Group.	McGraw Hill		

Web material link:

- https://www.coursera.org/learn/data-structures
- https://nptel.ac.in/courses/106102064/
- https://nptel.ac.in/courses/106106127/

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 hour of duration, which will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks

Practical:

- Continuous Evaluation consists of performance of practical which will be evaluated out of 10 marks for each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/drawing/test consists of 15 marks during End Semester Exam.
- Viva/ Oral performance consists of 15 marks during End Semester Exam.

Course Outcome(s):

- differentiate primitive and non-primitive structures.
- design and apply appropriate data structures for solving computing problems.
- implement different data-structures.

Department of Computer Engineering

Course Code: IDCE2020

Course Name: Database Management System

Prerequisite Course (s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)				Examination Scheme (Marks)							
Theory	Dwastigal	Tutorial	Credit	Theory		Practical		Tutorial		Total	
Theory	Practical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total	
03	04	00	05	40	60	40	60	00	00	200	

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand database concepts, applications, data models, schemas and instances.
- implement the relational database design and data modelling using entity-relationship (ER) model.
- use of SQL in querying the database
- demonstrate Normalization process.
- learn the new emerging Technologies and Applications in database.

	Section I		
Module No.	Content	Hours	Weightage in %
	Introduction to Databases and Transactions		
	What is database system, purpose of database system,		
1.	view of data, relational databases, database architecture, transaction management	07	15
	Data Model		
	The importance of data models, Basic building blocks,		
2.	Business rules, The evolution of data models, Degrees of	07	15
	data abstraction.		
	Database Design ,ER-Diagram and Unified Modeling		
	Language		
	Database design and ER Model: overview, ER-Model,		
	Constraints, ER-Diagrams, ERD Issues, weak entity sets,		
3.	Codd's rules, Relational Schemas, Introduction to UML	08	20
	Relational database model: Logical view of data, keys,		
	and integrity rules. Relational Database design: features of		
	good relational database design, atomic domain and		
	Normalization (1NF, 2NF, 3NF, BCNF).		
	SECTION - II		
1.	Relational Algebra and Calculus	08	20

	Relational algebra: introduction, Selection and projection, set operations, renaming, Joins, Division, syntax, semantics. Operators, grouping and ungrouping, relational comparison. Calculus: Tuple relational calculus, Domain relational Calculus, calculus vs algebra, computational capabilities.		
2.	Constraints, Views and SQL What is constraints, types of constrains, Integrity constraints, Views: Introduction to views, data independence, security, updates on views, comparison between tables and views SQL: data definition, aggregate function, Null Values,	08	15
	nested sub queries, Joined relations. Triggers. Transaction management and Concurrency control.		
3.	Transaction processing, Transaction & System Concepts, Desirable properties of transaction, Basic concepts of concurrency control, Concepts of locks, Live Lock, Deadlock	07	15

Sr. No	Name of Practical	Hours
1.	To study DDL-create and DML-insert commands	10
2.	Create table and insert sample data in tables.	04
3.	Apply the constraints like Primary Key, Foreign key, NOT NULL to the tables.	04
4.	Perform queries involving predicates LIKE, BETWEEN, IN etc	04
5.	To Perform various data manipulation commands, aggregate functions and sorting concept on all created tables.	06
6.	To study Single-row functions	04
7.	Displaying data from Multiple Tables (join)	06
8.	To apply the concept of Aggregating Data using Group functions.	04
9.	To solve queries using the concept of sub query.	04
10.	To study Transaction control commands	06
11.	Write Cursor	04
12.	Write Trigger	04

Reference Book(s):

Title	Author/s	Publication
Database System Concepts	A. Silberschatz, S. Sudarshan& H. F. Korth	fifth Edition McGraw-Hill
SQL/ PL/SQL	Bayross, Ivan	ВРВ

Web material link:

- http://swayam.gov.in
- https://www.w3schools.com/sql/https://in.udacity.com/
- https://www.codecademy.com/learn/learn-sql

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 hour of duration, which will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks

Practical:

- Continuous Evaluation consists of performance of practical which will be evaluated out of 20 marks for each practical and average of the same will be converted to 20 marks.
- Internal viva consists of 20 marks.
- Practical performance/quiz/drawing/test consists of 30 marks during End Semester Exam.
- Viva/ Oral performance consists of 30 marks during End Semester Exam.

Course Outcome(s):

- recognize the various elements of Database Management Systems
- recognize the purpose of query processing, optimization and demonstrate the SQL query evaluation

Department of Information Technology

Course Code: IDIT2010

Course Name: Object Oriented Concepts & Programming

Prerequisite Course (s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)					Exai	minatio	n Scheme	e (Marks	s)	
Theory	Drogtigal	Tutorial	Credit	Theory		Prac	Practical		orial	Total
Theory	Practical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
03	04	00	05	40	60	40	60	00	00	200

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

understand the basic object oriented programming concepts and apply them in problem solving.

• illustrate inheritance concepts for reusing the program.

	Section I						
Module No.	Content	Hour s	Weightage in %				
	OOP Concepts and Java Programming						
	Classes and objects, data abstraction, encapsulation, inheritance, benefits of inheritance, polymorphism,						
1.	procedural and object oriented programming paradigm, Object-Oriented programming, Java data types, Type	06	15				
	Casting and type conversion, Arrays.						
	Operators and Control Statements						
	Operators: Arithmetic, Bitwise, Relational, Boolean logical,						
	Assignment, Ternary, Operator precedence, Control						
2.	statements: if-else, if-else ladder, nested if-else and switch	80	15				
	statements, Iteration statements: while, do-while, for; Jump						
	statements: break, continue. Introduction to Classes						
3.	Classes and Objects, Access modifiers, Constructors, The garbage collector & finalizer, 'this' keyword, Class vs.	08	20				
3.	instance members, 'static' keyword, Command line	08	20				
	arguments, Wrapper classes.						
	Section II						
	String Handling						
	String constructors, Concatenation and conversion of a						
1.	string, Changing case of string, Character extraction, String	08	15				
	comparison, Introduction to scanner class						

	Inheritance, Packages and Interface:		
2.	Inheritance, Super and sub class, Hiding methods, Abstract classes, Final methods and classes, Packages, Access protection, Interfaces.	08	20
3.	Introduction to Exception Handling: Fundamentals of exception – handling, Exception types, Try and catch.	07	15

Sr. No	Name of Practical	Hours
1.	Write a program to print Hello World on console.	02
2.	a) Write a program to find the area of square and triangle. b) Write a program to print ASCII code for given character.	04
3.	a) Write a program to display total numbers of months and days for given days.Example: if input is 62 days, output should be 2 months and 2 days.b) Write a program to find maximum of three numbers.	04
4.	a) Write a program to print first N numbers in ascending and descending order, where N is the user input.b) Write a program to reverse the given digit.	04
5.	Create a student class with student_id, subject_code and marks which takes input using method getdata() and display result using putdata() method.	04
6.	Write a program for Box class which contains default constructor and parameterized constructor for width, height, depth and the method volume which finds the volume of Box.	04
7.	Create a class Biodata having fields name, qualification and date of birth. Class Biodata inherits a class Address having fields city and pin. Write a program to display all details for 2 persons.	04
8.	 a) Write three classes for examination result: Student, Exam and Result. Student class has data members enrollment no, exam number and student name. Create the class Exam by inheriting student class. Exam class adds fields representing the marks scored in three subjects. Derive Result from the Exam class and it has its own fields such as total_marks and percentage. b) Create a class Grandfather which has the attributes surname and nationality. Create another class called Father which inherits Grandfather and has the attributes name, surname and nationality. Create class called Son which inherits Grandfather and has the attributes name, surname and nationality. Write a program to display the specified details. 	10
9.	Create interface for Sports which will be inherited by Football class and Cricket class with getscore() method.	04
10.	Describe abstract class called Shape which has three subclasses say Triangle, Rectangle, and Circle. Define one method area() in the abstract class and override this area() in these three subclasses to calculate for specific object i.e. area() of Triangle subclass should calculate area of triangle etc. Same for Rectangle and Circle.	04
11.	Write a program that performs following string operations. String length, String copy, String concatenation, Character extraction, String comparison	10
12.	a) Write a program that handle arithmetic exception generated by division by zero error.b) Write a program to handle the exception using try and multiple catch block.	06

Reference Book(s):

Title	Author/s	Publication
The Complete Reference, Java 2	Herbert Schildt	Fifth Edition TMH
Programming in Java	Sachin Malhotra & Saurabh Chaudhary	Oxford University Press.
Java Programming	D. S. Malik	Cengage Learning

Web material link:

- http://java.sun.com/
- http://www.oracle.com/technetwork/java/index.html
- http://www.oracle.com/technetwork/java/javase/overview/index.html
- http://download.oracle.com/javase/7/docs/api/index.html

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 hour of duration, which will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks

Practical:

- Continuous Evaluation consists of performance of practical which will be evaluated out of 20 marks for each practical and average of the same will be converted to 20 marks.
- Internal viva consists of 20 marks.
- Practical performance/quiz/drawing/test consists of 30 marks during End Semester Exam.
- Viva/ Oral performance consists of 30 marks during End Semester Exam.

Course Outcome(s):

- describe object oriented concepts
- perform programs related to basic concepts of Java.
- apply methods of string class to manipulate string.

Department of Information Technology

Course Code: IDIT2020

Course Name: Web Application Design

Prerequisite Course (s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)					Exa	minatio	n Schen	ne (Mark	s)	
Theory	Practical	Tutorial	Credit	The	ory	Prac	ctical	Tuto	rial	Total
Theory	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
00	04	00	02	00	00	100	00	00	00	100

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand working of Internet/ Websites, Client Server Model and Internet Tools.
- understand and develop HTML Web pages.
- control the Look and feel of web pages by using CSS

List of Practical:

Sr.	Name of Practical	Hours
No		
1.	Introduction to Web Designing:	04
	Internet, WWW, Browser, Search engine Client Server Model, URL, Web Pages,	
	Website and Web Services, Types of Websites	
2.	HTML Tags and Attributes, Types of HTML Tags, Rules of nesting, Basic Tags	04
	(HTML Tag. Head Tag, Title Tag, Body Tags).	
3.	Page Formatting:	04
	Adding a new Paragraph, Adding a line break, Inserting a blank space, changing	
	page background , Div and Span tags	
4.	Text Formatting:	04
	Html Headings, Formatting elements (Bold text , Important text	
	, <i> Italic text , Emphasized text , <mark> Marked text, <small> Small text,</small></mark></i>	
	 Deleted text, <ins> Inserted text, _{Subscript text, ^{Superscript}}</ins>	
	text), Comments, Horizontal Lines	
5.	Creating Lists:	04
	Ordered List, Unordered Lists, Definition Lists	
6.	Images, Text Links, Image Links, opening a page in New Window or Tab, Linking	04
	to an area of same page	
7.	Introduction to Table Tags	04
8.	Frames & Iframe	04
9.	HTML Forms, XHTML	04
10.	Cascading Style Sheets	12
	Introduction, Benefits of CSS, CSS Syntax, CSS Implementation (inline, internal	
	and external), CSS Selectors (ID Selectors, Class Selectors, Grouping Selectors,	
	Universal Selectors, CSS Pseudo-classes), CSS properties (background-color,	

	background-image, border-style, height, width, color, text-align, font-family,	
	font-style, font-size, font-	
	weight), Box Model in CSS(margin, border, padding)	
11.	Small Project using HTML and CSS	12

Reference Book(s):

Title	Author/s	Publication
Head First HTML and CSS: A Learner's Guide to Creating Standards-Based Web Pages	Elisabeth Robson Eric Freeman	O Reilly Publications
Web Technologies, Black Book	-	Kogent Learning Solutions Inc

Web material link:

- https://www.w3schools.com/html/
- https://www.w3schools.com/css/
- https://www.w3schools.com/bootstrap/

Course Evaluation:

Practical:

- Continuous Evaluation consists of performance of practical which will be evaluated out of 10 marks for each practical and average of the same will be converted to 30 marks.
- Practical performance/quiz/drawing/test consists of 30 marks.
- Small Project(Website) developed consists of 40 marks

Course Outcome(s):

After completion of the course, the student will be able to

• develop and host a static website using Hyper Text Markup Language with web technology features like Cascading Style Sheets etc.

Department of Computer Engineering

Course Code: IDIT2500 Course Name: Seminar Prerequisite Course (s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)			cheme (Hours/Week) Examination Scheme (Marks)									
Theory	Dwagtigal Tutawia	Dragtical Tutorial Credit	Tutorial	The	ory	Pra	ctical	Tuto	rial	Total		
Theory	Practical	Tutoriai		Tutoriai	Tutoriai	Tutorial Credit	CE	ESE	CE	ESE	CE	ESE
00	02	00	02	00	00	50	00	00	00	50		

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

• present scientifically on some emerging technology related to Computer Engineering

Course Content:

There is no specific content in this course; however, teachers/students are supposed to follow following guidelines for seminar:

- Students will select topics on their own, the topics may be on any aspect of the any latest technology of Computer Engineering but normally beyond the curriculum.
- Student would organize preliminary presentations before faculty and other students, in which he/she would explain what is the topic or topics? Why they have chosen this? And what are they going to do in it? Based on this presentation guide would approve or help them in finalization of the topic and would give suggestions for further improvement. The presentation by one student/one group and discussion on this presentation would also be learning for other groups.
- Faculty should ensure that though topic is challenging to students, it should be feasible and within capabilities of the group of students.
- It is mandatory that each student will present individually a seminar on agreed topic. Student can make working/demonstrative model and give presentation seminar on it.
- In a session of two hours per week, Students are expected to present the progress of seminar/ model to the concerned faculty and take help them if required.
- These two hours per week may also be used by faculty for arranging presentation by each student on a small topic (but different than their main topic) for 5 to 10 minute duration. This would give one more chance to each student for learning and presenting.
- During the final seminar sessions each student (In case of group, max. of 2) is expected to prepare and present a topic on engineering/ technology, for duration of not less than 15 minutes.
- The student has to submit a hard copy of the technical report, in the form of a title page, introduction, body chapters and a conclusion with references, running to not less than 20 pages; this will be evaluated by the faculty coordinator/guide. Original references are highly valued.
- At end of the semester students would have to submit the posters/charts/ model/presentations.
- Students are encouraged to use various teaching aids such as overhead projectors, power point presentation and demonstrative models.

Course Evaluation:

Practical:

- 20 marks would be allocated to monitor continuous progress throughout the semester.
- 15 marks would be allocated to report/model/charts.
- 15 marks would be allocated to final presentation.

Course Outcome(s):

- gain knowledge of fast and rapid changing IT technology by self-learning.
- prepare models/charts/reports based on collected information.
- prepare presentation and report in proper format.
- show communication, interpersonal and presenting skills



SEMESTER 4



Department of Computer Engineering

Course Code: IDCE2030

Course Name: Operating System

Prerequisite Course (s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)			Examination Scheme (Marks)							
Theory	Dragtical	Tutorial	Tutorial Credit		ory	Pra	ctical	Tuto	rial	Total
Theory	Practical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
03	02	00	04	40	60	20	30	00	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand the services of an operating system provides to its users and system itself.
- apply various CPU scheduling algorithms and recognize the classic synchronization problems.
- compare methods for handling deadlocks and apply various memory management techniques.
- describe file systems.

	Section I						
Module No.	Content	Hours	Weightage in %				
	Introduction to Operating System						
1.	What operating systems do? Computer System architecture, Operating System structure, Operating System operations, Process management, Memory management, Storage management, Protection and security, Distributed system, Special-purpose systems, Computing environments, Open-source Operating Systems	06	15				
	Process Management						
2.	Process concept, Process scheduling, Operations on processes, Inter-process communication, Process Scheduling: Basic concepts, Scheduling criteria, Scheduling algorithms.	10	20				
3.	Synchronization & Deadlocks Background, The critical section management and semaphores (Concepts only), System model, Deadlock characterization, Methods for handling deadlocks, Deadlock prevention, Deadlock avoidance, Deadlock detection, Recovery from deadlock	06	15				
	Section II	•					

	Memory Management Strategies		
1.	Background, Swapping, Contiguous memory allocation,	08	20
1.	Paging, Structure of page table, Segmentation		20
	Virtual Memory Management		
2.	Background, Demand paging, Copy-on-write, Page	07	15
	replacement, Allocation of frames.	0,	
	File System		
3.	File concept, Access methods, Directory and disk structure,		15
J.	File system mounting, File sharing, Protection		

Sr. No	Name of Practical		
1.	Install & test different types of Operating System & compare its features	02	
2.	Compare various process scheduling algorithm	02	
3.	Test and run basic unix commands.	02	
4.	Test commands related with File editing with Vi, Vim, gedit, gcc.	02	
5.	Test and run Advanced unix commands	02	
6.	Create a shell script to print "Hello".	02	
7.	Create a Shell script to read and display content of a file.	02	
8.	Create a Shell script to read from command line.	02	
9.	Create a Shell script to append content of one file to another	02	
10.	Create a Shell script to accept a string in lower case letters from a user, & convert to upper case letters.	02	
11.	Create a Shell script to find numbers of characters, words & lines of a given input file	02	
12.	Create a Script to reverse a string and display it.	02	
13.	Create a Script to check a string is palindrome.	02	
14.	Create a Shell script to add two numbers.	02	
15.	Create a shell script to reverse the digits of a given 5-digit number. (for eg., if the no. is 57429 then answer is 92475).	02	

Reference Book(s):

Title	Author/s	Publication
Operating System Principles(Chapters-1, 3, 5, 6, 7, 8, 9, 10 and 11)	Abraham Silberschatz, Peter Baer Galvin, Greg Gagne	8th edition, Wiley-India.
Operating Systems, I	Chandra Mohan	РНІ, 2013

Web material link:

- http://www.tutorialspoint.com/operating_system/https://nptel.ac.in/courses/106102064/
- http://courses.cs.vt.edu/~csonline/OS/Lessons/index.html
- http://www.nptel.ac.in/

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 hour of duration, which will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course

coordinator.

• End Semester Examination consists of 60 marks

Practical:

- Continuous Evaluation consists of performance of practical which will be evaluated out of 10 marks for each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/drawing/test consists of 15 marks during End Semester Exam.
- Viva/ Oral performance consists of 15 marks during End Semester Exam.

Course Outcome(s):

- understanding advanced concepts in operating systems.
- understand security issues in operating systems.
- learn principles of Distributed and multiprocessor operating systems

Department of Computer Engineering

Course Code: IDCE2040

Course Name: Network Essentials

Prerequisite Course (s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)			Examination Scheme (Marks)							
Theory	Practical	Tutorial	Credit	The	ory	Prac	tical	Tuto	orial	Total
Theory	riactical I	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
03	02	00	04	40	60	20	30	00	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand networking topologies.
- understand LANs, WANs and the Internet.
- understand network protocols
- understand TCP/IP

	Section I		
Module No.	Content	Hours	Weightage in %
	Overview of Networking		
	Introduction to networks and networking, LAN, VLAN,		
	CAN, MAN, WAN, Internet and Intranet etc. Uses and		
1.	benefits of Network, Server-client based network, peer to peer networks.	06	14
	Network Hardware and Components		
	Concept of Server, client, node, segment, backbone, host		
	etc. Analog and Digital transmission, Network Interface		
2.	Card, Crimping tools and Color standards for Straight	08	18
	crimping and Cross crimping Functions of NIC, Repeaters,		
	Hub, Switches, Routers, Bridges, Router etc.		
	Transmission Media and Topologies		
	Media types: STP cable, UTP cable, Coaxial cable, Fiber		
3.	cable, Base band and Broadband transmission, Cables and	08	18
	Connectors, Physical and logical topologies, Bus, Star, Ring		
	and Mesh topologies		
	Section II		
	Protocols and Services		
1.	OSI and TCP/IP model, HTTP, FTP and other Different types of protocols, OSI Model, Media Access Method, DNS services,	80	15

	DHCP services, WINS services and RAS services, Web services,		
	Proxy Services etc.		
	TCP/IP and Sub-netting		
2.	Introduction about TCP/IP and Sub-nettings, configuring IP address and subnettings with different Routers and Network, TCP/IP Errors and Solutions	08	20
	Introduction to Wireless Networks.		
3.	Introduction to wireless LAN IEEE 802.11, WiMax and Li-Fi, Introduction to bluetooth - architecture, application, Comparison between bluetooth and Wifi	07	15

Sr.	Name of Practical	
No		
1.	Cable Crimping using Different Color Codes (Straight and Cross Cable)	04
2.	Installation and configuring Peer to Peer and Server-Client Network	04
3.	Implementation on various Topologies in Cisco Packet Tracer	08
4.	Installation and Configuring FTP, HTTP Services	04
5.	Installation and Configuring DNS & DHCP Services	04
6.	Network Troubleshooting	06

Reference Book(s):

Title	Author/s	Publication
Networking Complete	Thareja, Reema	BPB Publication
Computer Networking	Andrew S. Tanenbawan	Ву РНІ

Web material link:

- https://www.ibm.com/in-en/cloud/learn/networking-a-complete-guide
- https://www.cisco.com/c/dam/global/fi fi/assets/docs/SMB University 120307 Netw orking Fundamentals.pdf

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 hour of duration, which will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks

Practical:

- Continuous Evaluation consists of performance of practical which will be evaluated out of 10 marks for each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/drawing/test consists of 15 marks during End Semester Exam.
- Viva/ Oral performance consists of 15 marks during End Semester Exam.

Course Outcome(s):

After completion of the course, the student will be able to

• outline the architecture of a network and how the various components work together to

- achieve data communications.
- explain the role and function of the layers that form part of a specified protocol stack such as TCP/IP and how these layers work together to support applications such as the Web etc.
- Build a simple network using routers and switches and perform basic configuration, verification and troubleshooting.

Department of Information Technology

Course Code: IDIT2031

Course Name: Web Technology

Prerequisite Course (s): --

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)			Teaching Scheme (Hours/Week) Examination Scheme (Marks)											
Theory	Practical	atical Tutorial		Dragtical Tutorial (ractical Tutorial Credit –		Theory		Practical		Tutorial		Total
Theory	Fractical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total				
00	04	00	02	00	00	100	00	00	00	100				

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

• develop interactive web based application using PHP and MySQL

List of Practical:

Sr.	Name of Practical	Hours
No		
1.	Introduction to PHP. Installation of WAMP/XAMPP Server.	02
2.	Write a PHP script to display Welcome message.	02
3.	Write a PHP script to demonstrate arithmetic operators, comparison operator, and logical operator.	02
4.	Write PHP Script to print Fibonacci series.	02
5.	Write PHP Script to generate result and display grade.	02
6.	Write PHP Script to find maximum number out of three given numbers.	02
7.	Write PHP Script for addition of two 2x2 matrices.	02
8.	Write PHP script to demonstrate Variable function.	02
9.	Write PHP script to obtain 5! Using function	02
10.	Write PHP script to demonstrate string function.	02
11.	Write PHP script to demonstrate Date functions	02
12.	Write PHP script to demonstrate Math functions	02
13.	Write PHP script to demonstrate Array functions.	02
14.	Write PHP script to demonstrate File functions	02
15.	Create student registration form using text box, check box, radio button, select, submit button. And display user inserted value in new PHP page.	02
16.	Create Website Registration Form using text box, check box, radio button, select, submit button. And display user inserted value in new PHP page.	02
17.	Write two different PHP script to demonstrate passing variables through a URL	02
18.	Write two different PHP script to demonstrate passing variables with sessions.	02
19.	Write PHP script to demonstrate passing variables with cookies	02

20.	Write a program to keep track of how many times a visitor has loaded the	
	page	
21.	Write an example of Error-handling using exceptions	02
22.	Write a PHP script to connect MySQL server from your website.	02
23.	Write a program to read customer information like cust_no, cust_name, Item_purchase, and mob_no, from customer table and display all these information in table format on output screen	02
24.	Write a program to edit name of customer to "Bob" with cust_no =1, and to delete record with cust_no=3.	02
25.	Write a program to read employee information like emp_no, emp_name, designation and salary from EMP table and display all this information using table format.	02
26.	Create a dynamic web site using PHP and MySQL	10

Reference Book(s):

Title	Author/s	Publication
Beginning PHP and MySQL, 4th Edition	W. Jason Gilmore	Apress, 2010
PHP: The Complete Reference	Steven Holzner	McGraw-Hill, 2008

Web material link:

Software: WAMP server / XAMPP server, 'C' Panel, Text Editor

- http://www.codecademy.com/tracks/web
- http://www.codecademy.com/tracks/php
- http://www.w3schools.com/PHP
- http://www.tutorialpoint.com
- http://www.homeandlearn.co.uk

Course Evaluation:

Practical:

- Continuous Evaluation consists of performance of practical which will be evaluated out of 10 marks for each practical and average of the same will be converted to 30 marks.
- Practical performance/quiz/drawing/test consists of 30 marks.
- Small Project(Website) developed consists of 40 marks

Course Outcome(s):

- design and develop a Web site using form controls for presenting web based content.
- debug the Programmes by applying concepts and error handling techniques of PHP.
- create dynamic Website/ Web based Applications, using PHP, MySQL database

Department of Information Technology

Course Code: IDIT2040

Course Name: Mobile Application Development

Prerequisite Course (s): --IDIT2010

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)			Teaching Scheme (Hours/Week) Examination Scheme (Marks)							
Theory	Practical Tutorial Credit		The	ory	Prac	tical	Tuto	orial	Total	
Theory	Practical	Tutoriai	Credit	CE	ESE	CE	ESE	CE	ESE	Total
03	04	00	05	40	60	40	60	00	00	200

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand life cycle of an application/activity.
- learn design of responsive mobile applications.
- develop mobile application using open source technologies.

	Section I						
Module No.	Content	Hours	Weightage in %				
	Introduction of Android						
	Android Operating System, History of Mobile Software						
1.	Development, Open Handset Alliance (OHA), The Android	07	20				
1.	Platform, Installation, Android SDK, Android Manifest file	07	20				
	Exploring User Interface Screen Elements						
	Introducing Android Views, Layouts, TextView, Buttons,						
	Check Boxes, Radio Groups, Indicators, SeekBar, Context	0.0	4 =				
2.	Menus, User Events, Styles and Themes, Dates and Times,	08	15				
	Toolbar						
	Designing User Interfaces with Layouts						
	Creating User Interfaces in Android, View versus View						
3.	Group, Layout Classes such as Fame Layout, Linear Layout,	08	15				
3.	Relative Layout, Table Layout, Multiple Layouts on a		13				
	Screen, Data-Driven Containers, Organizing Screens with						
	Tabs, Scrolling Support.						
	Section II						
	Drawing and Working with Animation						
4	Working with Canvases and Paints, Working with Text,	00	15				
1.	Working with Bitmaps, Working with Shapes, Working	08	15				
	with Animation.						

2.	Android Storage APIs Working with Application Preferences such as Creating Private and Shared Preferences, Adding, Updating, and Deleting Preferences. Working with Files and Directories, Storing SQLite Database such as Creating an SQLite Database, Creating, Updating, and Deleting Database Records, Closing and Deleting a SQLite Database.	08	20
3.	Different APIs Telephony APIs, Google Speech APIs, Android Location APIs, Android Google Maps	06	15

Sr.No	Name of Practical	Hours
1.	Install the Android Studio and Setup the Development Environment	04
2.	Create an Application to demonstrate activity (Application Life Cycle)	04
3.	Create an Application to demonstrate different types of layouts	04
4.	Create an Application to implement simple calculator using text view, edit view, option button and button	04
5.	Create an Application to develop app having multiple activities and user should be able switch between the activities by using intents	04
6.	Create an Application to demonstrate list view	04
7.	Create an Application to demonstrate photo gallery	04
8.	Create an Application to demonstrate Date picker and time picker	04
9.	Develop an simple application with context menu and option menu	04
10.	Create an Application to demonstrate the functionality of Shared Preferences.	04
11.	Develop a sample Android application having navigation items similar to Gmail Application.	04
12.	Create an Application to demonstrate a service	04
13.	Create an Application to demonstrate the application of intent class	04
14.	Create an Application to create a text file in a external memory	04
15.	Create an Application to store and fetch data from SQL life database.	04

Reference Book(s):

Title	Author/s	Publication
Beginning Android 4 Application Development	Wei-Meng Lee	Wiley India
Head First Android Development: A Brain- Friendly Guide	David Griffiths and DawnGriffiths	O`Relilly

Web material link:

- http://swayam.gov.in/
- http://spoken-tutorial.org/
- https://developer.android.com/

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 hour of duration, which will be converted to 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course

coordinator.

End Semester Examination consists of 60 marks

Practical:

- Continuous Evaluation consists of performance of practical which will be evaluated out of 20 marks for each practical and average of the same will be converted to 20 marks.
- Internal viva consists of 20 marks.
- Practical performance/quiz/drawing/test consists of 30 marks during End Semester Exam.
- Viva/ Oral performance consists of 30 marks during End Semester Exam.

Course Outcome(s):

- describe object oriented concepts
- perform programs related to basic concepts of Java.
- apply methods of string class to manipulate string.

Department of Information Technology

Course Code: IDIT2050

Course Name: Computer Graphics

Prerequisite Course (s): --

Teaching & Examination Scheme:

Teacl	aching Scheme (Hours/Week) Examination Scheme (Marks)		urs/Week) Examination Scheme (Marks)							
Theory	Practical	Tutorial Cradit		The	eory	Pr	actical	Tut	orial	Total
Theory	Practical	Tutorial	Credit	CE	ESE	CE	ESE	CE	ESE	Total
03	02	00	04	40	60	20	30	00	00	150

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- understand concepts of computer graphics & multimedia.
- learn basics of Computer Graphics, Output Primitives.
- analyze and understand various aspects of computer vision technologies.

	Section I		
Module No.	Content	Hours	Weightage in %
	Introduction		
	Introduction, Identify the need of Computer Graphics,		
1.	Describe various applications of Computer Graphics, Demonstrate working of input/output Devices	05	10
	Graphics Primitives		
	Test and Implement Line drawing Algorithm, Test and		
2.	Implement Circle and Ellipse Drawing Algorithm, Test and	08	20
	Implement Area filling algorithms.		
	2D Transformation and Viewing		
	Transformations (translation, rotation, scaling), matrix		
3.	representation, homogeneous coordinates, composite	09	20
J.	transformations, reflection and shearing, viewing pipeline		20
	and coordinates system, window-to-viewport		
	transformation.		
	Section II		
	3D Concepts and Object Representation		
	3D display methods, polygon surfaces, tables, equations,		
1.	meshes, curved lies and surfaces, quadric surfaces, spline	07	10
	representation, cubic spline interpolation methods, Bazier		
	curves and surfaces, B-spline curves and surfaces		

2.	3D transformation and Viewing 3D scaling, rotation and translation, composite transformation, viewing pipeline and coordinates, parallel and perspective transformation	08	20
3.	Surface Detection Visible surface detection concepts, back-face detection, depth buffer method, illumination, light sources, illumination methods (ambient, diffuse reflection, specular reflection), Color models: properties of light, XYZ, RGB, YIQ and CMY color model	08	20

Sr.	Name of Practical		
No			
1.	Introduction to computer graphics and multimedia tools.	02	
2.	To study the various graphics functions in C language.	04	
3.	Develop the DDA Line drawing algorithm using C language.	04	
4.	Develop the Bresenham's Line drawing algorithm using C language.	04	
5.	Develop the Bresenham's Circle drawing algorithm using C language.	04	
6.	Develop the C program for to display different types of lines.	04	
7.	Perform the following 2D transformation operation Translation, Rotation and	04	
	Scaling.		
8.	Perform the Line Clipping Algorithm.	02	
9.	Perform the Polygon clipping algorithm.	02	

Text Book(s):

Title	Author/s	Publication
Computer Graphics – C Version	D. Hearn, P. Baker	D. Hearn, P. Baker

Reference Book(s):

Title	Author/s	Publication
Computer Graphics	Foley, van Dam	Pearson Education
Computer Graphics	Sinha, Udai	ТМН

Web material link:

• https://nptel.ac.in/courses/106106090/

Course Evaluation:

Theory:

- Continuous Evaluation consists of two tests each of 30 marks and 1 Hour of duration, which will be converted out of 30 marks.
- Faculty evaluation consists of 10 marks as per the guidelines provided by the course coordinator.
- End Semester Examination consists of 60 marks

Practical:

- Continuous Evaluation consists of performance of practical which will be evaluated out of 10 marks for each practical and average of the same will be converted to 10 marks.
- Internal viva consists of 10 marks.
- Practical performance/quiz/drawing/test consists of 15 marks during End Semester Exam.

• Viva/ Oral performance consists of 15 marks during End Semester Exam.

Course Outcome(s):

- learn basics of graphics and rendering algorithms in 2D and 3D.
- analyze and implement various computer vision technology-based applications.
- design and develop various computer graphics & multimedia-based applications.

Department of Computer Engineering

Course Code: IDIT2910 Course Name: Project Prerequisite Course(s): Nil

Teaching & Examination Scheme:

Teaching Scheme (Hours/Week)					Ex	aminati	on Scher	ne (Mar	ks)	
Theory	Practical T	Tutorial Cred	rial Credit	The	eory	Prac	ctical	Tut	orial	Total
Theory				CE	ESE	CE	ESE	CE	ESE	Total
04 04				100	00			100		

CE: Continuous Evaluation, ESE: End Semester Exam

Objective(s) of the Course:

To help learners to

- identify, analyze and articulate projects with a comprehensive and systematic approach.
- develop creative thinking.
- perform in a team.

Course Content:

Module No.	Content	Hours	Weightage in %
1.	Selection of Title Select a topic of interest to work upon which can be from any domain. After selecting the topic and proposing the title, get approval from the concerned faculty	08	10
2.	Literature Review Study in detail about the topic chosen.	12	10
3.	Project Proposal Prepare the proposal on the aspect of the selected area to work upon.	12	20
4.	Implementation Implementation of the proposal in any of the programming languages	16	40
5.	Report Writing The report must be prepared as per suggested guidelines consisting of Preamble, Objectives, Scope, Introduction, Conclusions, Recommendations and Annexure.	10	10
6.	Presentation & Question-Answer At the end of the semester, the student/group of students shall give a presentation of their work followed by a viva-voce examination.	02	10

Course Evaluation:

Sr. No	Evaluation Criteria	Marks
1.	Selection of the topic (Within first 14 Days of commencement of semester)	10

6.	Presentation & Question-Answer session. Total	50 100
5.	Project and report submission	10
4.	Report writing as per guidelines.	10
3.	An actual work carried out.	10
2.	Initial Presentation of the topic	10

Course Outcome(s):

- get information about various existing and future technologies.
- learn the technology of choice and apply that knowledge in solving real life problems.
- develop skills to work in a team



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